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Elden Ring  
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'Elden Ring Activation Code' is a role-playing action game in which you can create your own character and develop his skills to fight with the powerful 'Elden' that are obtained from adventures and fights. The name of the game, 'Elden Ring Activation Code,' is derived from the 'Elden' that are the spirit beings of a forgotten legend. In this game, you can create your own Elden and follow its wish by evolving as you explore the world with vigor. NAVER WEBTOON.COM \* For business inquiries, please contact [email protected] KOREAN LINKS Jap : Kor : // Copyright (C) Microsoft. All rights reserved. // Licensed under the MIT license. See LICENSE.txt file in the project root for full license information.  
//----- function test0() { var ref0; function func1() { ref0 = this; } function func2() { ref0 = this; } function func3() { ref0 = this; } function func4() { ref0 = this; } var obj0 = {}; func1(obj0); func2(obj0); func3(obj0); func4(obj0); %OptimizeFunctionOnNextCall(func1); %OptimizeFunctionOnNextCall(func2); %OptimizeFunctionOnNextCall(func3); %OptimizeFunctionOnNextCall(func4); obj0.func2(); obj0.func1();

### Elden Ring Features Key:

Lead a Party of up to 4 players  
A fully voiced quest system  
Capped stat growth  
A unique gameplay system  
A richly-detailed world  
An exciting Action RPG battle system

### User Experience

- High Performance Graphics & Sound
- High Definition Music & SFX
- 3D Anime & Comic Animated BGM
- Easy to understand interface
- Easy Interface for Japanese Users
- Highly Customizable & Rapid Response from Support

### System Requirements for English version

- Windows OS: Windows 98/Me/2000/XP/Vista/7/8/8.1 (32bit/64bit)
- RAM: 1024MB or Higher
- Video Card: 128MB or Higher
- Hard Disk: 20 GB or Higher
- Sound: DirectX9.0 and OpenGL 3.0 compatible sound card.

### System Requirements for Japanese version

- Windows OS: Windows 98/Me/2000/XP/Vista/7/8/8.1 (32bit/64bit)
- RAM: 1024MB or Higher
- Video Card: 128MB or Higher
- Hard Disk: 20 GB or Higher
- Sound: DirectX9.0 and OpenGL 3.0 compatible sound card.

### System Requirement: